



	Autumn	Spring	Summer								
	<p>Expressive arts and design in the Foundation stage will and should look very different from the National Curriculum. We have identified areas of learning in the EYFS that lend themselves to developing a child's imagination, creativity and their ability to use media and materials. Children do this in range of ways including singing songs and making music, dancing, playing with colours, textures and design. All these approaches to expressive arts help children to represent and understand their own feelings and ideas.</p>										
Reception	<p>Self portrait Introduction to colour mixing Varying painting styles Bonfire night crafts Use chalks / oil pastels</p> <p>Local links School outdoor environment Diversity links Class discussions based on similarities and differences e.g. skin colour, hair colour etc.</p>	<p>Light and dark colours Observational space paintings / drawings Look at the artist – Arcimboldo & create a class collage Observational diary of their seeds growing</p> <p>Local links School outdoor environment</p>	<p>ICT - 2 Paint programme to create their own pictures Use clay to make their own minibeast</p> <p>Local links School outdoor environment / cross curricular trip to Harlow Carr.</p>								
<p>Progression in knowledge and skills</p> <table border="1"> <thead> <tr> <th>Drawing</th> <th>Painting and mixed media</th> <th>Sculpture and 3D</th> <th>Craft and design</th> </tr> </thead> <tbody> <tr> <td> <p>Explore mark making using a range of drawing materials. Investigate marks and patterns when drawing. Identify similarities and difference between drawing tools. Investigate how to make large and small movements with control when drawing. Practise looking carefully when drawing. Combine materials when drawing.</p> </td> <td> <p>Explore paint, using hands as a tool. Describe colours and textures as they paint. Explore what happens when paint colours mix. Make natural painting tools. Investigate natural materials eg paint, water for painting. Explore paint textures, for example mixing in other materials or adding water. Respond to a range of stimuli when painting. Use paint to express ideas and feelings. Explore colours, patterns and compositions when combining materials in collage.</p> </td> <td> <p>Explore the properties of clay. Use modelling tools to cut and shape soft materials eg. playdough, clay. Select and arrange natural materials to make 3D artworks. Talk about colour, shape and texture and explain their choices. Plan ideas for what they would like to make. Problem-solve and try out solutions when using modelling materials. Develop 3D models by adding colour.</p> </td> <td> <p>Explore differences when cutting a variety of materials. Investigate different ways of cutting eg. straight lines, wavy lines, zig-zags. Follow lines when cutting. Experiment with threading objects, holding equipment steady to do so. Explore techniques for joining paper and card eg stick, clip, tie, tape. Apply craft skills eg. cutting, threading, folding to make their own artworks. Design something on paper ready to make in three dimensions.</p> </td> </tr> </tbody> </table>				Drawing	Painting and mixed media	Sculpture and 3D	Craft and design	<p>Explore mark making using a range of drawing materials. Investigate marks and patterns when drawing. Identify similarities and difference between drawing tools. Investigate how to make large and small movements with control when drawing. Practise looking carefully when drawing. Combine materials when drawing.</p>	<p>Explore paint, using hands as a tool. Describe colours and textures as they paint. Explore what happens when paint colours mix. Make natural painting tools. Investigate natural materials eg paint, water for painting. Explore paint textures, for example mixing in other materials or adding water. Respond to a range of stimuli when painting. Use paint to express ideas and feelings. Explore colours, patterns and compositions when combining materials in collage.</p>	<p>Explore the properties of clay. Use modelling tools to cut and shape soft materials eg. playdough, clay. Select and arrange natural materials to make 3D artworks. Talk about colour, shape and texture and explain their choices. Plan ideas for what they would like to make. Problem-solve and try out solutions when using modelling materials. Develop 3D models by adding colour.</p>	<p>Explore differences when cutting a variety of materials. Investigate different ways of cutting eg. straight lines, wavy lines, zig-zags. Follow lines when cutting. Experiment with threading objects, holding equipment steady to do so. Explore techniques for joining paper and card eg stick, clip, tie, tape. Apply craft skills eg. cutting, threading, folding to make their own artworks. Design something on paper ready to make in three dimensions.</p>
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<p>Explore mark making using a range of drawing materials. Investigate marks and patterns when drawing. Identify similarities and difference between drawing tools. Investigate how to make large and small movements with control when drawing. Practise looking carefully when drawing. Combine materials when drawing.</p>	<p>Explore paint, using hands as a tool. Describe colours and textures as they paint. Explore what happens when paint colours mix. Make natural painting tools. Investigate natural materials eg paint, water for painting. Explore paint textures, for example mixing in other materials or adding water. Respond to a range of stimuli when painting. Use paint to express ideas and feelings. Explore colours, patterns and compositions when combining materials in collage.</p>	<p>Explore the properties of clay. Use modelling tools to cut and shape soft materials eg. playdough, clay. Select and arrange natural materials to make 3D artworks. Talk about colour, shape and texture and explain their choices. Plan ideas for what they would like to make. Problem-solve and try out solutions when using modelling materials. Develop 3D models by adding colour.</p>	<p>Explore differences when cutting a variety of materials. Investigate different ways of cutting eg. straight lines, wavy lines, zig-zags. Follow lines when cutting. Experiment with threading objects, holding equipment steady to do so. Explore techniques for joining paper and card eg stick, clip, tie, tape. Apply craft skills eg. cutting, threading, folding to make their own artworks. Design something on paper ready to make in three dimensions.</p>								

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<p>Year 1</p>	<p>Andy Goldsworthy</p> <p><u>National Curriculum</u> Learn about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work.</p> <p><u>Local links</u> School outdoor environment, Horsforth Park.</p>	<p>Paper Art</p> <p><u>National Curriculum</u> Use a range of materials creatively to design and make products.</p> <p><u>Diversity links</u> Class discussions based on a variety of paper crafts from areas around the world eg African masks, Chinese lanterns, Russian nesting dolls.</p>	<p>Colour Creations</p> <p><u>National Curriculum</u> Develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space.</p> <p><u>Local links</u> School outdoor environment, Horsforth Park.</p>
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<u>Progression in knowledge and skills</u>				
Drawing	Painting and mixed media	Sculpture and 3D	Craft and design	Artists
<p>Hold and use drawing tools in different ways to create different lines and marks. Create marks by responding to different stimulus such as music. Overlap shapes to create new ones. Use mark making to replicate texture. Look carefully to make an observational drawing. Complete a continuous line drawing.</p>	<p>Combine primary coloured materials to make secondary colours. Mix secondary colours in paint. Choose suitable sized paint brushes. Clean a paintbrush to change colours. Print with objects, applying a suitable layer of paint to the printing surface. Overlap paint to mix new colours. Use blowing to create a paint effect. Make a paint colour darker or lighter (creating shades) in different ways eg. adding water, adding a lighter colour.</p>	<p>Roll and fold paper. Cut shapes from paper and card. Cut and glue paper to make 3D structures. Decide the best way to glue something. Create a variety of shapes in paper, eg spiral, zig-zag. Make larger structures using newspaper rolls.</p>	<p>Wrap objects/shapes with wool. Measure a length. Tie a knot, thread and plait. Make a box loom. Join using knots. Weave with paper on a paper loom. Weave using a combination of materials</p>	<p>Andy Goldsworthy, Sher Christopher, Piet Mondrian, Wassily Kandinsky.</p>
<p>Year 2</p>	<p>Super Sculptures <u>National Curriculum</u> Use drawing, painting and sculpture to develop and share their ideas, experiences and imagination. Local links Yorkshire Sculpture Park.</p>	<p>Giuseppe Arcimboldo <u>National Curriculum</u> Learn about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work.</p>	<p>Self Portraits <u>National Curriculum</u> Use a range of materials creatively to design and make products Develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space. Diversity links</p>	

Class discussions based on similarities and differences e.g. skin colour, hair colour etc.

Progression in knowledge and skills

Drawing	Painting and mixed media	Sculpture and 3D	Craft and design	Artists
<p>Use different materials and marks to replicate texture. Manipulate materials and surfaces to create textures. Eg scratching with tools or blending with fingers. Use marks and lines to show expression on faces. Make a concertina book. Use drawing to tell a story. Use charcoal to avoid snapping and to achieve different types of lines. Use drawing pens.</p>	<p>Mix a variety of shades of a secondary colour. Make choices about amounts of paint to use when mixing a particular colour. Match colours seen around them. Create texture using different painting tools. Make textured paper to use in a collage. Choose and shape collage materials eg cutting, tearing. Compose a collage, arranging and overlapping pieces for contrast and effect. Add painted detail to a group piece of work.</p>	<p>Smooth and flatten clay. Roll clay into a cylinder or ball. Make different surface marks in clay. Make a clay pinch pot. Mix clay slip using clay and water. Join two clay pieces using slip. Make a relief clay sculpture. Use hands in different ways as a tool to manipulate clay. Use clay tools to score clay.</p>	<p>Draw a map to illustrate a journey. Separate wool fibres ready to make felt. Lay wool fibres in opposite directions to make felt. Roll and squeeze the felt to make the fibres stick together. Add details to felt by twisting small amounts of wool. Choose which parts of their drawn map to represent in their 'stained glass'. Overlap cellophane/tissue to create new colours. Draw a design onto a printing polystyrene tile without pushing the pencil right</p>	<p>Barbara Hepworth, Anthony Gormley, Henry Moore, Alex Calder Dale Chihuly, Giuseppe Arcimboldo</p>



				through the surface. Apply paint or ink using a printing roller. Smooth a printing tile evenly to transfer an image. Try out a variety of ideas for adapting prints into 2D or 3D artworks.	
Year 3	<p align="center">Journeys</p> <p><u>National Curriculum</u> Create sketch books to record their observations and use them to review and revisit ideas Improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay] Learn about great artists, architects and designers in history <u>Diversity links</u> Storytelling in a range of cultures, link to Stone Age and Egyptians.</p>	<p align="center">Seurat and Poitillism</p> <p><u>National Curriculum</u> Create sketch books to record their observations and use them to review and revisit ideas Improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay] Learn about great artists, architects and designers in history</p>	<p align="center">Famous Buildings</p> <p><u>National Curriculum</u> Create sketch books to record their observations and use them to review and revisit ideas Improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay] Learn about great artists, architects and designers in history <u>Local links</u> Kirkstall Abbey. Skipton Castle <u>Diversity links</u> Class discussions based on who lives/uses these buildings and the reasons why they are important.</p>		
	<p>Drawing</p> <p>Use shapes identified within in objects as a method to draw. Create tone by shading.</p>	<p>Painting and mixed media</p> <p>Use simple shapes to scale up a drawing to make it bigger.</p>	<p>Sculpture and 3D</p> <p>Join 2D shapes to make a 3D form.</p>	<p>Craft and design</p> <p>Use a sketchbook to research a</p>	<p>Artists</p> <p>Paul Klee, Georges Sueurat,</p>

	<p>Achieve even tones when shading. Make texture rubbings. Create art from textured paper. Hold and use a pencil to shade. Tear and shape paper. Use paper shapes to create a drawing. Use drawing tools to take a rubbing. Make careful observations to accurately draw an object. Create abstract compositions to draw more expressively.</p>	<p>Make a cave wall surface. Paint on a rough surface. Make a negative and positive image. Create a textured background using charcoal and chalk. Use natural objects to make tools to paint with. Make natural paints using natural materials. Create different textures using different parts of a brush. Use colour mixing to make natural colours.</p>	<p>Join larger pieces of materials, exploring what gives 3D shapes stability. Shape card in different ways eg. rolling, folding and choose the best way to recreate a drawn idea. Identify and draw negative spaces. Plan a sculpture by drawing. Choose materials to scale up an idea. Create different joins in card eg. slot, tabs, wrapping. Add surface detail to a sculpture using colour or texture. Display sculpture</p>	<p>subject using different techniques and materials to present ideas. Construct a new paper material using paper, water and glue Use symbols to reflect both literal and figurative ideas. Produce and select an effective final design. Make a scroll. Make a zine. Use a zine to present information.</p>	<p>Sir Christopher Wren,</p>
<p>Year 4</p>	<p>Can we change places? <u>National Curriculum</u> Create sketch books to record their observations and use them to review and revisit ideas Improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay] Learn about great artists, architects and designers in history Local links Yorkshire Sculpture Park.</p>	<p>At the pantomime <u>National Curriculum</u> Create sketch books to record their observations and use them to review and revisit ideas Improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay] Learn about great artists, architects and designers in history Local links Christmas theatre trip. Diversity links Class discussions based on gender roles on the theatre, especially in pantomimes.</p>	<p>Andy Warhol <u>National Curriculum</u> Create sketch books to record their observations and use them to review and revisit ideas Improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay] Learn about great artists, architects and designers in history</p>		

Drawing	Painting and mixed media	Sculpture and 3D	Craft and design	Artists
<p>Use pencils of different grades to shade and add tone. Hold a pencil with varying pressure to create different marks. Use observation and sketch objects quickly. Draw objects in proportion to each other. Use charcoal and a rubber to draw tone. Use scissors and paper as a method to 'draw'. Make choices about arranging cut elements to create a composition. Create a wax resist background. Use different tools to scratch into a painted surface to add contrast and pattern. Choose a section of a drawing to recreate as a print. Create a monoprint.</p>	<p>Mix a tint and a shade by adding black or white. Use tints and shades of a colour to create a 3D effect when painting. Apply paint using different techniques eg. stippling, dabbing, washing. Choose suitable painting tools. Arrange objects to create a still life composition. Plan a painting by drawing first. Organise painting equipment independently, making choices about tools and materials.</p>	<p>Use their arm to draw 3D objects on a large scale. Sculpt soap from a drawn design. Smooth the surface of soap using water when carving. Join wire to make shapes by twisting and looping pieces together. Create a neat line in wire by cutting and twisting the end onto the main piece. Use a range of materials to make 3D artwork eg. manipulate light to make shadow sculpture, use recycled materials to make 3D artwork. Try out different ways to display a 3D piece and choose the most effective.</p>	<p>Select imagery and use as inspiration for a design project. To know how to make a mood board. Recognise a theme and develop colour palettes using selected imagery and drawings. Draw small sections of one image to docs on colours and texture. Develop observational drawings into shapes and pattern for design. Transfer a design using a tracing method. Make a repeating pattern tile using cut and torn paper shapes. Use glue as an alternative batik</p>	<p>Henry Moore, Scott Davis, Andy Warhol</p>



				<p>technique to create patterns on fabric. Use materials, like glue, in different ways depending on the desired effect. Paint on fabric. Wash fabric to remove glue to finish a decorative fabric piece.</p>	
<p>Year 5</p>	<p style="text-align: center;">Cityscapes</p> <p><u>National Curriculum</u> Create sketch books to record their observations and use them to review and revisit ideas Improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay] Learn about great artists, architects and designers in history <u>Local links</u> Leeds City Centre.</p>	<p style="text-align: center;">Artistic Focus-Da Vinci</p> <p><u>National Curriculum</u> Create sketch books to record their observations and use them to review and revisit ideas Improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay] Learn about great artists, architects and designers in history</p>	<p style="text-align: center;">People in Action</p> <p><u>National Curriculum</u> Create sketch books to record their observations and use them to review and revisit ideas Improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay] Learn about great artists, architects and designers in history <u>Local links</u> 20/20 cricket at Headingley. <u>Diversity links</u> Class discussions based on similarities and differences in gender choices of uptake of sport.</p>		

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	<p>Analyse an image that considers impact, audience and purpose. Draw the same image in different ways with different materials and techniques. Make a collagraph plate. Make a collagraph print. Develop drawn ideas for a print. Combine techniques to create a final composition. Decide what materials and tools to use based on experience and knowledge.</p>	<p>Develop a drawing into a painting. Create a drawing using text as lines and tone. Experiment with materials and create different backgrounds to draw onto. Use a photograph as a starting point for a mixed-media artwork. Take an interesting portrait photograph, exploring different angles. Adapt an image to create a new one. Combine materials to create an effect. Choose colours to represent an idea or atmosphere. Develop a final composition from sketchbook ideas.</p>	<p>Make an explosion drawing in the style of Cai Guo-Qiang, exploring the effect of different materials. Try out ideas on a small scale to assess their effect. Use everyday objects to form a sculpture. Transform and manipulate ordinary objects into sculpture by wrapping, colouring, covering and joining them. Try out ideas for making a sculpture interactive. Plan an installation proposal, making choices about light, sound and display.</p>	<p>Make an observational drawing of a house. Use shapes and measuring as methods to draw accurate proportions. Select a small section of a drawing to use as a print design. Develop drawings further to use as a design for print. Design a building that fits a specific brief. Draw an idea in the style of an architect that is annotated to explain key features. Draw from different views, such as a front or side elevation. Use sketchbooks to research and present</p>	<p>Cai Guo-Qiang. Leonardo Da Vinci, Charles Fazzino, John Singer</p>



				information about an artist. Interpret an idea in into a design for a structure.	
Year 6	<p>Art Illusions <u>National Curriculum</u> Create sketch books to record their observations and use them to review and revisit ideas Improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay] Learn about great artists, architects and designers in history</p>	<p>Monet and impressionists <u>National Curriculum</u> Create sketch books to record their observations and use them to review and revisit ideas Improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay] Learn about great artists, architects and designers in history</p>	<p>Famous Fashions <u>National Curriculum</u> Create sketch books to record their observations and use them to review and revisit ideas Improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay] Learn about great artists, architects and designers in history <u>Local links</u> Visitor in school (Maribel's daughter, a milner.) <u>Diversity links</u> Class discussions based on choices of clothing by males / females over the years.</p>		
	Drawing	Painting and mixed media	Sculpture and 3D	Craft and design	Artists
	Use symbolism as a way to create imagery. Combine imagery into unique compositions. Achieve the tonal technique called chiaroscuro. Make handmade tools to draw with. Use charcoal to create chiaroscuro effects.	Use sketchbooks to research and present information. Develop ideas into a plan for a final piece. Make a personal response to the artwork of another artist. Use different methods to analyse artwork such as drama, discussion and questioning.	Translate a 2D image into a 3D form. Manipulate cardboard to create 3D forms (tearing, cutting, folding, bending, ripping). Manipulate cardboard to create different textures. Make a cardboard relief sculpture.	Create a photomontage. Create artwork for a design brief. Use a camera or tablet for photography. Identify the parts of a camera. Take a macro photo, choosing an interesting	Claude Monet, Maurits Cornelis Escher, Vivienne Westwood

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			<p>Make visual notes to generate ideas for a final piece. Translate ideas into sculptural forms.</p>	<p>composition. Manipulate a photograph using photo editing tools. Use drama and props to recreate imagery. Take a portrait photograph. Use a grid method to copy a photograph into a drawing.</p>		
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