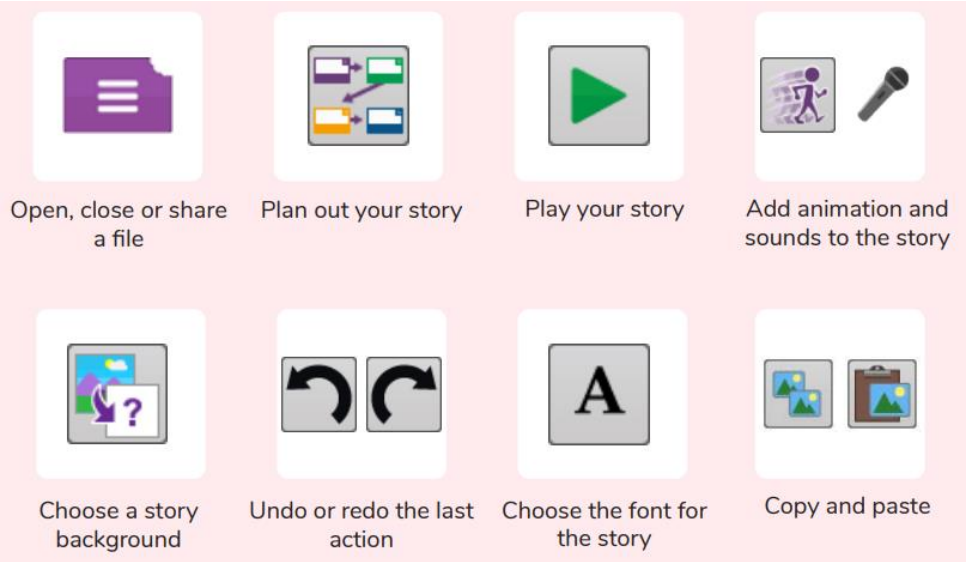
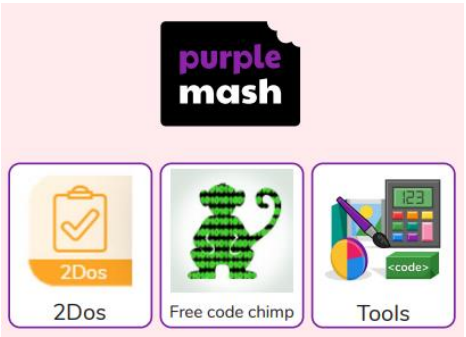
St Mary's Horsforth – Computing Knowledge Organiser
Year 1 – Spring 1
Unit 1.6 Animated Story Books

Enquiry Question: What is an animated story book?



What should I already know?	What will I know at the end of the unit?
• I can operate simple equipment, e.g. turn on CD player and use remote controls. • I can make toys work by pressing parts or lifting flaps. • I know that information can be opened on computers. • I can use ICT hardware.	• I can begin to use e-books and the 2Create a Story tool. • I can add animation to a story. • I can add sound to a story, including voice recording and music the children have composed. • I can work on a more complex story, including adding backgrounds and copying and pasting pages. • I can share e-books on a class display board.

Key Vocabulary			
Action	Coding	Execute	Plan
Algorithm	Command	Instruction	Programmer
Background	Debug/Debugging	Object	Run
Code	Event	Output	Properties

Key Resources