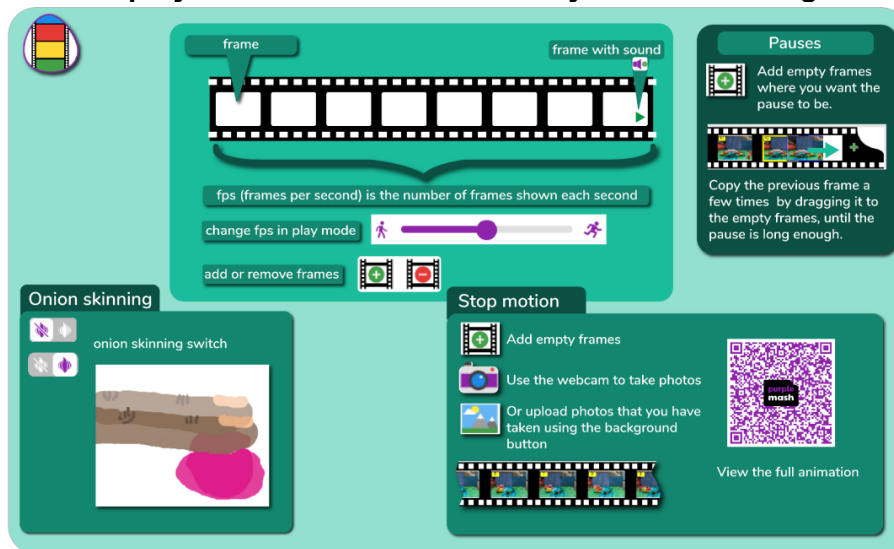


Enquiry Question: What is meant by onion skinning?



The screenshot shows the 2Animate software interface with several key features highlighted:

- Frame and Frame with sound:** A filmstrip interface where individual frames can be labeled and have sound added.
- Pauses:** A section explaining how to add empty frames for pauses and how to copy previous frames to extend a pause.
- fps (frames per second):** A control for adjusting the number of frames shown each second.
- Onion skinning:** A feature for overlapping frames to create smooth transitions, illustrated with a drawing of a stick figure.
- Stop motion:** A section for creating stop motion animation using a webcam or pre-uploaded photos.

What should I already know?

- I know the functions of the 2Paint a Picture tool.
- I can begin to use e-books and the 2Create a Story tool.
- I can add animation to a story.
- I can add sound to a story, including voice recording and music the children have composed.
- I can work on a more complex story, including adding backgrounds and copying and pasting pages.
- I can share e-books on a class display board.

What will I know at the end of the unit?

- I can discuss what makes a good, animated film or cartoon.
- I know how animations are created by hand.
- I can find out how animation can be created in a similar way using the computer.
- I can learn about onion skinning in animation.
- I can add backgrounds and sounds to animations.
- I am beginning to understand 'stop motion' animation.
- I can share animation on the class display board and by blogging.

Key Vocabulary

Animation
FPS (Frames Per Second)
Frame
Onion Skinning
Pause
Stop Motion

Key Resources

