

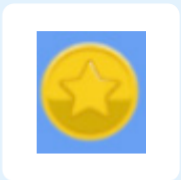
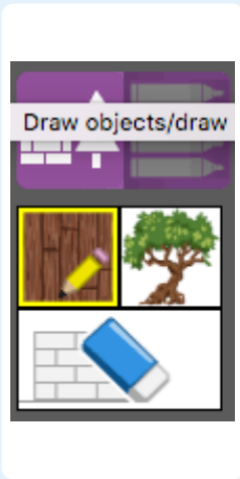






Enquiry Question: What makes a good computer game?

			
Open, close and share work	Change the settings of your game	Insert treasure into your game	
			
Insert enemies into your game	Drag to set the start position of your game	Play your game	Add images to your game

What should I already know?	What will I know at the end of the unit?
<ul style="list-style-type: none"> I can discuss what makes a good, animated film or cartoon. I know how animations are created by hand. I can find out how animation can be created in a similar way using the computer. I can learn about onion skinning in animation. I can add backgrounds and sounds to animations. 	<ul style="list-style-type: none"> I can plan a game. I can design and create the game environment. I can design and create the game quest. I can finish and share the game. I can self and peer evaluate.

Key Vocabulary	
Animation Computer game Customise Evaluation Image	Instructions Interactive Screenshot Texture Perspective Playability

Key Resources
 <p>2DIY3D</p>